

KRASNOVA ANNA
ROGACHEVA IRINA

Fight in dense wood



OVERVIEW

Game Title: "Fight in dense wood"

Genre: Shooter

Target: To rescue Vanechku

INTRODUCTION

Goal: To rescue Vanechku

Results: Alenushka has won geese and a witch and has rescued the brother.

Player: Alenushka

Rules: Alenushka should pass some levels, beating off from geese apples and pies and in the end to battle to a witch, to rescue the brother.

Interaction: Alenushka battles to geese and a witch.

REFERENCE

*Russian famous fairy-tale
"Gusi-Lebedi".*

STORY AND STRUCTURE

Backgrounds



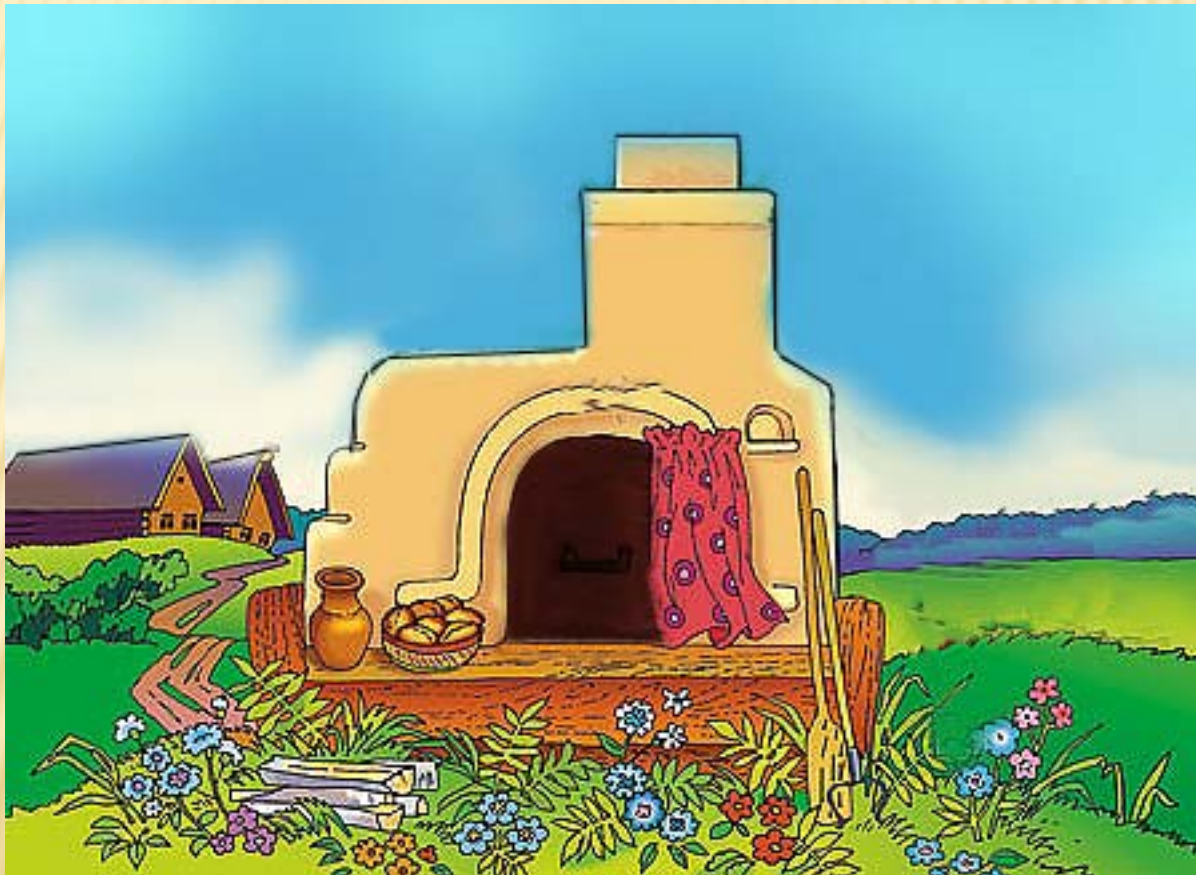
STORY AND STRUCTURE

Backgrounds



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STORY AND STRUCTURE

Game Scenario

Vanechka (Alenushka's brother) sat near the house and played.

Malicious geese-swans have arrived and have stolen it, have carried to a malicious witch to Woman Jage.

Alenushka (sister Vanechki) has gone on searches of the brother. It should pass some levels to rescue Vanechku.

On a way it is attacked by malicious geese-swans, it beats off from them apples and pies.

In the end of its way final attack with a witch and if she wins it waits, it releases the brother.

MAIN CHARACTER

ALENUSHKA



CHARACTER

VANECHKA



CHARACTER

BABA-YAGA



CHARACTER

GUSSJ-LEBEDJ



INTERFACE DESIGN



INTERFACE DESIGN



GAME ANIMATION

Attack under the apple tree



GAME ANIMATION



GAME ANIMATION



GAME ANIMATION



LEVEL 2



GAME ANIMATION

Baba-Yaga's House



GAME ANIMATION



GAME ANIMATION



GAME ANIMATION



**THANK YOU
FOR ATTENTION**